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How to clear webview cache in android

Android 7.0 Nougat introduces a variety of new features and functionality for users and developers. This document shows what is new for developers. Make sure you check the editing of Android 7.0 behavior to find out the areas where the changes to the platform can affect your apps. Find out more about Android 7.0 consumer features, visit www.android.com. Multi-window support in Android 7.0, we are introducing a new and highly requested multitasking functionality in the platform. Multi-window support. Users can now open two apps on the screen simultaneously. On phones and tablets in Android execution 7.0, users can perform two side-by-side or one apps above the other in split mode. Users can resize the apps by dragging the divider between them. On Android TV devices, the apps can put themselves in mode In-image image, allowing them to continue to show the content while the user navigates or interacts with other apps. Figure 1. Apps running in divided screen mode. Especially on tablet and other flat screen devices, multi-window support. It offers new ways to involve users. You can also enable drag-and-drop in your app to allow users to easily drag the content from or from your app. A great way to improve your user experience. It is easy to add multi-window support to your app and configure how it manages the multi-window display. For example, you can specify the minimum allowed size of your business, preventing users from resizing the activity below. You can also disable multi-window viewing for your app, which guarantees that the system will show your app only in full screen mode. For more information, see the multi-window support developer documentation. Notification improvements in Android 7.0 We redesigned notifications to make them easier and fast to use. Some of the changes include: Model Updates: We are updating the notification models to put a new emphasis on the hero image and the avatar. The developers will be able to take advantage of the new models with minimal adjustments in their code. Messaging-style customization: You can customize additional user interface labels associated with notifications using the Messaging Class. You can configure the message, the conversation title and the display of the contents. Bundle notifications: The system can group messages together, such as the message topic and view the group. A user can take action, how to reject or store, upon them in place. If you have implemented notifications for Android Wear, you will have already familiar with this model. Direct answer: For real-time communication apps, the Android system supports online responses so users can quickly respond to an SMS message or text message directly within the notification interface. Custom Views: Two new APIs allow you to take advantage of the decorations of the system, such as headers and notification actions, when using custom views in notifications. Figure 2. Bundle notifications and direct response. To learn how to implement new features, consult the notification guide. Compilation JIT / AOD Wizard with profile in Android 7.0, we added a Just in Time compiler (JIT) with the profiling codes to art, which allows you to constantly improve the performance of the Android apps as they work. The JIT compiler completes the current current of art time (AOT) compiler and helps improve runtime performance, The storage space and accelerate app updates and system updates. Profile-led compilation allows you to manage the AT / JIT compilation art for each app according to its actual use, as well as the condition on the device. For example, art maintains a profile of the hot methods of each app and can pre-compile and caches those methods for the best performance. Leave other parts of the non-completed app until they are actually used. In addition to improving the performance for the key parts of the app, the profile-shaped compilation helps reduce the general imprint of an app, including the associated tracks. This function is particularly important on low-memory devices. The art manages the compilation led by the profile in a way that impact on the battery of the device. Precompilation only when the device is inactive and charging, time savings and the battery doing that job in advance. Quick Path To install app One of the most tangible advantages of Art JIT compiler is the speed of app installations and system updates. Even the great applications that required several minutes to optimize and install in Android 6.0 can now install in just a matter of seconds. System updates are even faster, since there is no more optimization step. DOZE ON THE GO ... Android 6.0 introduced DOZE, a system mode that saves battery, by returning CPU activities and the apps network when the device is inactive, for example when it is sitting on a table or In a drawer. Now in Android 7.0, DOZE makes a further step forward and saves the battery while traveling. Whenever the screen is turned off for a period of time and the device is disconnected, DOZE applies a subset of CPU restrictions and the family network to applications. This means that users can save battery even when they carry their devices in a

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